

It's time for another analysis video, this time on purported concept art for *Battlefield 1*.

Basically, I'm going to look at these images that leaked on imgur and offer insight on what I noticed, which hopefully falls under Fair Use as criticism. Also keep in mind, this is concept art, and things shown here don't always make it into the game. I'm also only looking at the concept art we haven't seen before.

That said, let's get started.

What we're looking at here is a Rolls Royce armored car, used by British forces. Armed with a .303 Vickers machine gun, these vehicles were used in the middle east, which is where this shot appears to be. T.E. Lawrence used a squadron of them against Turkish forces.

This German airplane is probably a Halberstadt biplane.

In this image of what is presumably a French Chateau, German Fokker Dr.I Triplanes appear to be attacking a Entente soldier on the ground, who is manning a QF 1-Pounder anti-aircraft gun. If you're wondering why it looks like a Maxim machine gun, it's because it basically is – except it fires much larger 1 lb rounds. These weren't particularly mobile, so expect to see them as emplacements in *Battlefield 1*.

I'm not going to hazard a guess on these trucks because I don't have enough to go on, but based on the image, there's a good chance we'll see some chase gameplay in *Battlefield 1*.

This shot appears very Mediterranean, based on the architecture. This soldier here is probably Italian, and appears to be holding a Bergmann MP-18 submachine gun with a TM-08 32 round drum magazine. Interestingly, this was a German machine gun. The fact an Italian is holding it hopefully means DICE is moving away from the faction-specific weapons we saw in *Battlefield Hardline*.

This shot is probably seen in the *Battlefield 1* debut trailer, and is likely in the Italian alps. What's likely a German Halberstadt appears to be attacking a British lozenge-type tank. This probably confirms bombs for aircraft in *Battlefield 1*, since the Halberstadt could actually carry them.

This is a really cool shot over the trenches, but it's primarily cool because it's from the perspective of someone onboard an airship, this is part of the airframe. There's a couple Fokker Dr I. triplanes present, but also check out the surreal contrast between no man's land and the countryside.

Nothing too new about this shot, other than this is a great shot of a british sopwith camel.

I enjoy this image because it shows some pretty spectacular flying in a middle eastern setting. These kinds of maneuvers were largely absent in *Battlefield 4*, because the jets mostly traveled too fast. Hopefully they will be a lot of these opportunities in *Battlefield 1*. I'm also wondering if these little streamers will be a customization option.

In this shot, a Commonwealth soldier is running under fire, he's armed with an Lee-Enfield rifle, and there's sea visible in the background. This could be hinting at Gallipoli.

Here there's a German soldier surveying damage from either a bombing run or artillery bombardment. The architecture appears typical French or Belgian, and is probably occupied. If there's a urban-type map like this, DICE will pull out all the stops on destruction.

In this image, an Ottoman soldier is firing on commonwealth soldiers in what is probably a clyno motorcycle sidecar from horseback. He appears to be holding a Smith & Wesson No. 3 revolver. This is probably set in Egypt, based on the nearby ruins.

This shot showcases a couple new things. I can't identify the aircraft, but will point out it is Italian. The German soldier here is standing next to a torpedo, meaning he's probably onboard a torpedo boat. The boat appears small, meaning it's probably a 1916 class torpedo boat.

In a battle at a French Chateau, Entente soldiers are speeding away from a flamethrower on a Harley Davidson sidecar. Interestingly, this sidecar has a machine gun mount, which may be a customization option.

In this shot, a soldier takes cover from a machine gun guarding a staircase. Cover is clearly destructible.

Inside a house, two soldiers battle in the living room. The soldier to the left is wielding a Winchester Model 1897 Trench Gun.

Here's a very brazen attack by an Italian airplane against presumably German cavalry, who are armed with the MP-18. This version of the MP-18 has a box magazine.

In this image, German soldiers are fighting an Entente power tank amidst urban rubble. This soldier is holding a specialized cluster ant-tank grenade.

Somewhere in the deserts of the middle east, German artillery and aircraft are firing on a group of Entente armored vehicles. It's the first time we've seen artillery in the concept art.

In the background of this shot, there looms a large airship, and massive turrets on a fortress.

This shot also presumably takes place in the Italian alps. These are likely German barrage balloons.

Here we're looking at a dogfight over a large airship. The number on the airship is 23, which was never actually used in combat – so we know DICE is taking some small liberties with history.

In this concept art, soldiers appear to be raiding a damaged and beached ship near shore. Again, this is probably Gallipoli – soon after or during the final evacuation of troops. This is made more likely by the red flags in the background, used by Turkey.

French confirmed! Here in the trenches, is a French soldier, complete with Adrian helmet and the proper blue uniform. This may also give us a peek at what dynamic weather will do to the battlefield.

Here's a huge railway gun. It's not clear who it belongs to, though Germany produced several massive rail cannons in WWI. Some of these guns had ranges of upwards nearly 90 miles. It also appears well-defended with a quadruple anti-aircraft battery here, though I don't think it's historically accurate.

Here presumably British sailors are attacking a large German dreadnaught with torpedo boats. This could be alluding to a portrayal of the Battle of Jutland, though the British did not use torpedo boats in that engagement.

In this image, Commonwealth troops make an amphibious landing somewhere in the middle east. Soldiers are charging an impressive fort, and it appears to be at dusk, our first indication we may have night fighting in Battlefield 1.

This is likely another French tank, the Saint Chamond (San Sha-Moh) because of its short tracks. It could also be the A7V German tank. There's also snow in this image. Hopefully we will see winter combat.

This soldier is probably Austrian, based on the helmet, which differed slightly from the German helmets of the time. The weapon appears to be a Gewehr 98.

Here's another image of the Italian alps with a British lozenge-type tank. It appears to be the "female" variation with machine guns, instead of the "male" type with 6 pounder cannons. This may mean we can customize the tank's armament.

This shot illustrates a showdown between a British and German plane. There seems to be some distinct marking on the British plane, so hopefully that will be a spot for a customizable emblem.

This image surely depicts a night raid on London by a German Zeppelin.

Here another German Halberstadt biplane is attacking an Entente soldier, who is riding on top of a train. On the side of the aircraft are five trench mortars, dropped as bombs from the sky.

In this shot, a British soldier is firing from an observation or barrage balloon. He's aiming at a Hannover CLIII biplane.

Here a French biplane flies over Entente soldiers at the front. We know it's French because of the roundel. This could mean the inclusion the Lafayette Escadrille in Battlefield 1. This was a group of volunteer American pilots fighting before the United States' involvement.

Parachutes confirmed. Here's a pilot, presumably American because of his slabside pistol, bailing out of his crippled airplane.

I love this image. We know it's probably a stand off between a Central Powers and Entente soldier, but I love the lone poppy. The flower became a symbol of World War I, as battlefields bloomed with them in the spring, fertilized by the dead.

Here's a soldier wearing trench armor. Slung around his neck is a MG-08/15 heavy machine gun. Though stripped down for infantry use, it still weighed about 33 pounds. He also might be holding a Steyr (stei-er) M1912 pistol. This engagement also appears to be happening in an underground tunnel or cellar.

This image shows a flamethrower with a different mask than we saw in the trailer. Though powerful, I wonder if DICE will balance the weapon with reduced vision, caused by the special mask.

In this shot, a German soldier with a Lewis machine gun is firing at another British tank. There are records of German soldiers using captured Lewis machine guns, though I doubt he's using it to much effect here.

More trench clubs confirmed. This German soldier is using a variation created by welding a large metal weight or nut on a steel bar. The unfortunate British soldier is carrying a Lee-Enfield rifle.

In this shot, Fokker triplanes fly over a foreign city. I can't ID the rifle, but it does have a scope. Battlefield 1 snipers should have plenty to shoot at in-game.

In this melee, a couple soldiers are using shovels and trench clubs. This soldier appears to be holding a M1917 "Knuckle Duster" trench knife, while this soldier has a trench pike.

I hope this rather exhausting breakdown was interesting and helpful to you. If you have corrections, or you noticed something I missed, please – tell me in the comments.

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